



**CURRICULUM INFORMATION**  
**YEAR 4 AUTUMN TERM 2017**

Dear families,

This is an overview of your child's curriculum throughout this term:

<p><b>English</b></p> <p><b>Danny the Champion of the World</b></p> <ul style="list-style-type: none"> <li>• Instructions</li> <li>• Newspapers articles</li> </ul> <p><b>Shakespeare</b></p> <ul style="list-style-type: none"> <li>• Playscripts</li> <li>• Monologues</li> </ul> <p><b>Grammar:</b> The children will be studying the grammatical features of the above texts in context.</p> <p><b>Reading:</b> The children have two reading comprehension lesson each week.</p> <p><b>Time to shine:</b> The children will produce an extended piece of writing every three weeks. Children will work on their writing in stages.</p>	<p><b>Mathematics</b></p> <p>In maths lessons the children will be looking at the following:</p> <ul style="list-style-type: none"> <li>• Finding pairs with a total of 100</li> <li>• Read, write 4-digit numbers and know what each digit represents</li> <li>• Learn <math>\times</math> and <math>\div</math> facts for the 6 and 9 times-table and identify patterns</li> <li>• Tell and write the time to the minute on analogue and digital clocks</li> <li>• Add and subtract two 3-digit numbers using column methods</li> </ul> <p>Additionally children will receive <b>weekly known facts</b> which they need to learn; these will be tested each week.</p>
<p><b>Religious Education</b></p> <p><b>People</b></p> <ul style="list-style-type: none"> <li>• Explore the different families (e.g. church, home, school, clubs) that we belong to</li> <li>• Investigate Jesus' human family tree including some key people (Abraham, Jacob, Ruth, King Solomon and Joseph)</li> </ul>	<p><b>Called</b></p> <ul style="list-style-type: none"> <li>• Explore the meaning of 'calling' in the church and the different types in the scriptures</li> <li>• The call of David and Samuel in the Old Testament</li> </ul>
<p><b>History</b></p> <ul style="list-style-type: none"> <li>• Explore the town and ancient civilization of Ilè-Ifè and its significance to the Yoruba race</li> </ul>	<p><b>Geography</b></p> <ul style="list-style-type: none"> <li>• A village in Brazil</li> <li>• Explore the similarities and differences of London and Rio Janeiro</li> </ul>
<p><b>Design Technology</b></p> <ul style="list-style-type: none"> <li>• Investigate the different materials used for sculptures</li> <li>• Design a sculpture using influences from Ilè-Ifè</li> </ul>	<p><b>Art &amp; Design</b></p> <ul style="list-style-type: none"> <li>• Investigate the most appropriate materials to make money bags</li> <li>• Design a bag focusing on colour and texture</li> </ul>
<p><b>Science</b></p> <p><b>Matter</b></p> <p>The children will learn about states of matter. They will compare and group materials together, according to whether they are solids, liquids or gases.</p> <p><b>Teeth &amp; Eating</b></p> <p>This half term children learn about digestion and different types of teeth, before moving on to explore deadly predators and their prey, in their exploration of food chains.</p>	<p><b>Physical Education</b></p> <ul style="list-style-type: none"> <li>• Gymnastics (balance and receiving body weight)</li> <li>• Games (tennis and football)</li> </ul>
<p><b>French</b></p> <p>Encore - revise a variety of <i>avoir</i> phrases</p> <p>Quelle heure est-il? Repeat and recognise a series of activities</p>	<p><b>PSHE</b></p> <p><b>Our Happy School</b></p> <p>This topic will cover rules, behaviours and managing a variety of situations.</p> <p><b>Out and About</b></p> <p>This topic will cover anger management, managing conflicts and peer pressure, dealing with bullying, and staying safe in the dark and in Winter.</p>
	<p><b>ICT</b></p> <ul style="list-style-type: none"> <li>• E-safety</li> <li>• Multimedia</li> <li>• Spreadsheets</li> </ul>

If you need any further information or assistance with regard to your child's learning please feel free to approach us.

Yours sincerely,

**Mr Newman, Miss Hounscome, Mr Molyneaux and Mrs O'Grady**  
**Year 4 Team**